

Cue #	Description	Cuing
5	Dog bark	Cue for D to enter
10	Chicks	Visual, Em's entrance
15	F. down chicks	Dorothy: Oh, but Aunt Em, she hit him.
17	F. out chicks	Visual, Em and Henry exit with incubator
20	Dog bark	D: I'll never see him again as long as I live
25	Storm begins	D: Oh, I've gotta go home right away!
35	Storm crescendoes (high whistling)	Prof: Good bye! Safe journey!
45	Storm crescendoes (start debris, more violent)	Prof: I hope she gets home all right (top of 5)
55	Storm crescendoes (more sub)	Henry: 'Cept pray for us all
65	Storm crescendoes (violent)	D: Auntie Em! Where is everybody? (house entr)
70	Storm build up	When tornado drop lifts up
75	Lightning	With video - lightning GO
80	House crash/storm ends/birds sing	When storm ends
85	Birds f. down	Within Glinda's entrance
90	Birds out	Start Glinda's song
92	Witch explosion + Witch Drone	Tra-La-La interrupted
93	<i>Witch effect (chorus)</i>	<i>Witch: Who killed MY SISTER?</i>
** 95 **	<i>Witch effect (chorus)</i>	<i>Witch: . . . I can cause ACCIDENTS TOO! (HARD OUT)</i>
96	<i>Witch effect (chorus)</i>	<i>Witch: Give them back to me OR I'LL . . .</i>
** 97 **	<i>Witch effect (chorus)</i>	<i>Witch: Give them back to me. GIVE THEM BACK. (HARD OUT)</i>
98	<i>Witch effect (chorus)</i>	<i>Witch: Just try to stay out of my way, JUST TRY.</i>
99	<i>Witch effect (chorus)</i>	<i>Witch: I'll get you my pretty, AND YOUR LITTLE DOG TOO!</i>
100	Witch explosion + F. out Drone	Witch leaves Munchkinland
105	Crows	Iris opens up, wagons on
110	F. down Crows	D: Follow the YBR?
115	F. up Crows	SC: But I didn't scare you?
120	F. down/out Crows	SC: They come from miles ard . . .
125	Birds	When we see Apple Trees in transition
130	F. down Birds	D: Oh look SC, apples!
135	F. out Birds	Visual: When Apple Trees throw apples
140	Gong	Visual - SC bangs on TM's chest
143	Glinda mic up	Wherefore art thou, Romeo?

145	Explosion	D: We've come such a long way already!
147	<i>Witch effect (chorus)</i>	<i>Witch: fine gentlemen? STAY AWAY FROM HER!</i>
148	<i>Witch effect (chorus)</i>	<i>Witch: I'll use you for a BEE-HIVE!</i>
149	<i>Witch effect (chorus)</i>	<i>Witch: Here Scarecrow. WANT TO PLAY BALL? SHE EXHALES.</i>
150	Broom ignite	Visual
155	Throw fireball + SC on fire	Visual
165	Explosion + SC fire out	Visual, on Witch vanishing
170	Jungle	In the transition into Scene 12 (Lion)
175	F. down Jungle	D: I don't like this forest!
180	Growls	D: Lions, and tigers and bears! Oh my!
185	Lion Roar + Stop Jungle	Visual: Lion pops up to roar.
190	Witch drone	In the transition to Witch
195	Witch drone f. down	Witch: So you won't take warning . . .
200	<i>Witch effect (chorus/reverb)</i>	<i>Witch: Poppies! POPPIES POPPIES! SHE EXHALES.</i>
201	<i>Witch effect (chorus/reverb)</i>	Dorothy: What's happening? What is it? <i>Witch: SLEEP, SLEEP, SLEEP.</i>
202	Witch Drone	Visual, on Witch's platform back in
203	<i>Witch effect (chorus)</i>	<i>Witch: WOE TO THOSE . . . TO THE EC, AS FAST AS LIGHTNING!</i>
205	Explosion + Drone f. out	Visual, on Witch vanishing
210	Doorbell	Visual, on SC pulling bell.
215	Explosion + Witch flies	End of "Merry Old Land"
217	Oz Factory	As the doors are closing
218	Oz Fireball Whoosh	With video GO
220	<i>Oz Flame + Oz effect (more rvb) (reverb overall) + F. down Factory</i>	<i>Oz: I am Oz, the great and powerful!</i>
221	<i>Oz Flame + Oz effect (more reverb)</i>	<i>Oz: Who are you? (1st)</i>
222	<i>Oz Flame + Oz effect (more reverb)</i>	<i>Oz: Who are you? (2nd)</i>
225	<i>Oz Flame + Oz effect (more reverb)</i>	<i>Oz: Silence!</i>
226	<i>Oz Flame + Oz effect (more reverb)</i>	<i>Oz: Quiet!</i>
227	<i>Oz Flame + Oz effect (more reverb)</i>	<i>Oz: Enough!</i>
228	<i>Oz Flame + Oz effect (more reverb)</i>	<i>Oz: Well?</i>
229	<i>Oz Flame + Oz effect (more reverb)</i>	<i>Oz: Silence (whippersnapper)!</i>
230	<i>Oz Flame + Oz effect (more reverb)</i>	<i>Oz: I said, GO!!</i>
240	Lion crashes into window --> Haunted Forest	Visual: Lion runs offstage right.
245	F. down HF	Visual, as the gang walks into the Haunted Forest

250	Scary Thing 1	Before D: I believe there're spooks around here.
255	Scary Thing 2	TM: No, why only fools . . .
260	Scary Thing 3 + Witch drone + F. out HF	Lion: I do - I do - I do - . . .
267	<i>Witch effect (chorus)</i>	<i>Witch: I want those MOST OF ALL.</i>
270	<i>Witch effect (chorus/reverb)</i>	<i>Witch: Fly! Fly! Fly! (3 big, approx. 3 small . . . She continues until she is unseen)</i>
275	HF + F. out Witch drone + Distant Flying Monkey	In transition into 2,7
277	F. down HF	Dorothy: What's happening?
280	Flying Monkeys	Visual, Nikko's entrance
285	Monkeys fly off	Visual, monkeys off.
290	Witch drone + F. out HF	Visual, in transition to Witch's castle.
295	F. down Witch drone	Witch: What a nice little dog!
296	<i>Witch effect (chorus)</i>	<i>Witch: All in good time, MY LITTLE PRETTY.</i>
297	<i>Witch effect (chorus)</i>	<i>Witch: That's a GOOD LITTLE GIRL.</i>
298	Slippers Attack	Visual, Witch bends down to get slippers
299	<i>Witch effect (chorus)</i>	<i>Witch: These things must be done DELICATELY.</i>
301	<i>Witch effect (chorus)</i>	<i>Witch: Which is MORE THAN YOU WILL.</i>
315	Hour Glass	Visual, Witch turns hour glass over
316	<i>Witch effect (chorus)</i>	<i>Witch: (after HG) THAT'S HOW MUCH LONGER . . . UNTIL HER EXIT.</i>
325	Door slams + F. out Witch drone+ F. out Hour Glass	Visual, Witch and Nikko exit
330	Crystal Ball Em 1	Em: Dorothy, Dorothy, where are you?
333	Crystal Ball Em 2	Em: Dorothy!
335	Witch drone + Crystal Ball Witch	Witch: Auntie Em, Auntie Em!
343	F. out Witch drone + Castle "backdrop"	Visual, when Witch disappears from Crystal Ball
350	F. down Castle "backdrop"	Lion: What's that?
355	Winkie beatdown	Visual, the gang is dragged offstage
360	Hour Glass + F. out Castle "backdrop"	Visual, in transition back to interior Castle
365	<i>Door bang + Gang effect (reverb)</i>	D: and then the witch'll come for me.
370	Door is chopped --> comes down + F. out Hour Glass	TM: Stand back while I break it open!
372	Witch Drone	On Witch entrance (before Chase scene)
377	<i>Witch effect (chorus)</i>	<i>Witch: Why my little party is JUST BEGINNING! GASP!</i>
380	Lion roar	Visual, when Lion pops up to roar
381	Castle "backdrop"	Visual, when we are back in Winkie Castle scene
383	<i>Witch effect (chorus)</i>	<i>Witch: first three go before her. And your MANGY LITTLE DOG TOO!</i>

390	Broom on fire	Visual
395	Scarecrow on fire	Visual
400	<i>Water + Witch begins to melt + Witch effect (chorus/ reverb)</i>	<i>Visual, All of Witch's melting lines until she is unseen</i>
410	Witch is gone (end the melt)	Visual
412	<i>Oz Flame + Oz effect (more rvb) (reverb overall) + Factory</i>	<i>Start scene BOOM Oz: Step (forward if you dare)</i>
413	<i>Oz Flame + Oz effect (more reverb)</i>	<i>D: if you please sir BOOM Oz: Not (so fast!)</i>
415	<i>Oz Flame + Oz effect (more reverb)</i>	<i>Lion: Yeab! BOOM Oz: Do not arouse</i>
417	<i>Oz Flame + Oz effect (more reverb)</i>	<i>Oz: Do you presume to criticize the Great Oz? BOOM!</i>
419	<i>Oz Flame + Oz effect (more reverb)</i>	<i>Oz: You ungrateful creatures! BOOM!</i>
421	<i>Oz Flame + Oz effect (more reverb)</i>	<i>Oz: instead of twenty years from now! BOOM!</i>
423	<i>Oz Flame + Oz effect (more reverb)</i>	<i>Oz: I said BOOM go!</i>
425	<i>Oz/Marvel revelation (last reverb) + F. out Factory</i>	<i>Visual - Oz: Well I-I-I am the Great and Powerful - Wizard of Oz.</i>
430	Tin Man's heart	TM: Listen to my heart, it ticks!
432	<i>Oz Effect (reverb)</i>	<i>Visual, when Oz is unseen in balloon</i>
435	<i>Dorothy Reverb Effect</i>	<i>D: There's no place like home</i>
440	Heels Tap 1	Visual
445	Heels Tap 2	Visual
450	Heels Tap 3 + Reverse "Cyclone" + <i>Aunt Em Effect (Reverb)</i>	Visual
460	<i>Reverse "Cyclone" out + Aunt Em Effect (Rvb) out</i>	<i>Em: Wake up honey</i>